

City of Broken Arrow

Legislation Details (With Text)

File #: 17-1846 **Name:**

Type: Consent Item Status: Passed

File created: 2/13/2017 In control: Broken Arrow City Council

On agenda: 2/21/2017 Final action: 2/21/2017

Title: Acceptance of a Utility Easement and Temporary Construction Easement conveyed to the City of

Broken Arrow a tract of land located in part of the NW 1/4 of Section 8, Township 18 North, Range 15

East, Wagoner County, State of Oklahoma for the 209th Street Lift Station and Force Main

Improvements (Project No. S.1608)

Sponsors:

Indexes:

Code sections:

Attachments: 1. 170213 Utility Easement S.1608 Parcel 2.0 B-Z, 2. 170213 Temporary Construction Easement

S.1608 Parcel 2.1 B-Z

 Date
 Ver.
 Action By
 Action
 Result

 2/21/2017
 1
 Broken Arrow City Council
 approved
 Pass

Broken Arrow City Council Meeting of: 02-21-2017

To: Mayor and City Council

From: Engineering and Construction Department

Title:

Acceptance of a Utility Easement and Temporary Construction Easement conveyed

to the City of Broken Arrow a tract of land located in part of the NW ¼ of Section 8, Township 18 North, Range 15 East, Wagoner County, State of Oklahoma for the

209th Street Lift Station and Force Main Improvements (Project No. S.1608)

Background:

The attached Utility Easement and Temporary Construction Easement conveyed to the City of Broken Arrow from B-Z Properties, L.L.C., an Oklahoma limited liability company.

Staff has reviewed this action and recommends approval.

Funding for this project is from the Oklahoma Water Resources Board FAP-FY17 Loan.

Cost: \$ 26,449.00

Prepared By: Alex M. Mills, P.E., CFM, Director of Engineering and Construction

Reviewed By: Engineering and Construction Department

Assistant City Manager Legal Department File #: 17-1846, Version: 1

Approved By: Michael L. Spurgeon, City Manager

Attachments: Utility Easement

Temporary Construction Easement

Recommendation: Accept the Utility Easement and Temporary Construction Easement conveyed to the City

of Broken Arrow